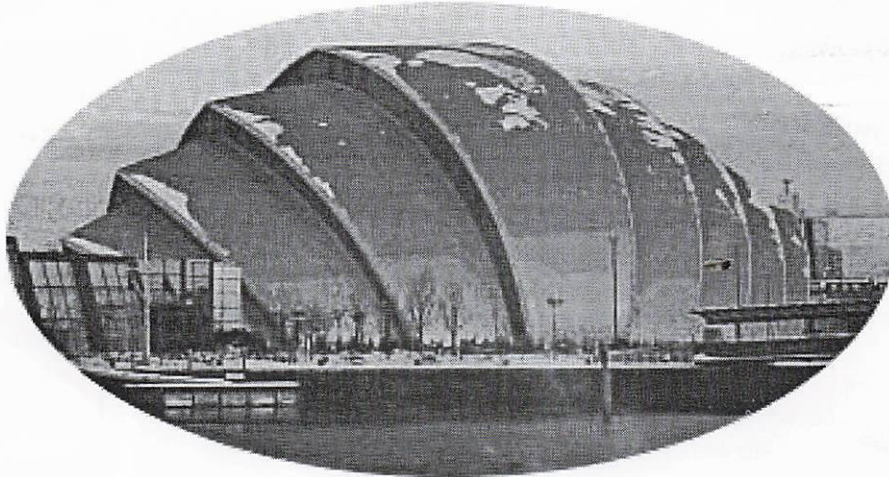
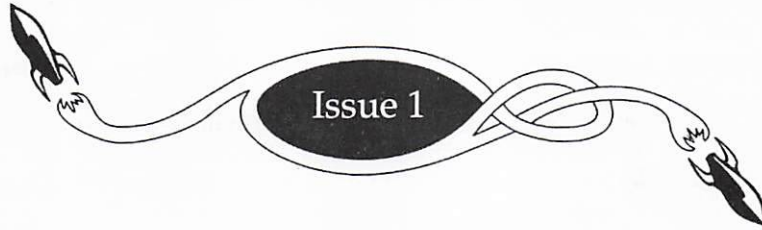


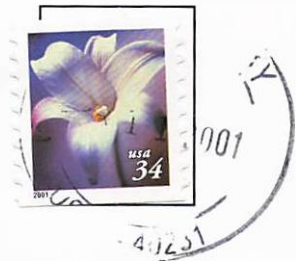
ONCE MORE, WITH CEILING!

The newsletter of UK in 2005 – a European Worldcon™ bid for GLASGOW.



The snow-capped peaks of the armadillo as captured on 01/01/01.

A bid for the 2005 World Science Fiction Convention™. SECC & Moathouse Hotel, Glasgow, Scotland, 4–8 August 2005
UK in 2005, 379, Myrtle Road, Sheffield, S2 3HQ, UK
UK in 2005, 23, Kensington Court, Hempstead, NY 11550-2125, USA
email: uk2005@hotmail.com *web:* <http://www.uk2005.org>



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UK 2005 Worldcon Bid announces date!

No, we aren't talking about a romantic liaison, but rather the date of the Worldcon to be held in Glasgow in 2005, if we win the right to hold it. We plan to hold the Worldcon over the first weekend in August, i.e. 4—8 August 2005.

In North America, Worldcons are traditionally held over the 'Labor Day' weekend. Previous European Worldcons have usually been held a week earlier, coinciding with the English Bank Holiday Monday. However, having consulted fans to determine what would work best for them, we found that many people, and particularly parents, teachers and students, preferred a date during the school summer holiday period. We have discussed the options with as many fans as possible and the great majority either preferred the earlier date or had no preference.

Of course many of the people attending a Glasgow Worldcon do so as part of a longer holiday. We can confirm that the early date will still allow you to visit the Edinburgh Festival and the Military Tattoo, which usually begin in early August.

This early date falls in the low season for accommodation in Glasgow, and we will exploit that fact in our negotiations with the hotels. (Incidentally, we also have plans to ensure that there is no repeat of Intersection's problem with pre-booked rooms being charged at a higher rate than the special offer rate at some hotels.)

Since August is high season for transatlantic flights, the travel costs should be no greater than for the later date.

We hope that by moving to the earlier date, more fans will feel able to attend the Worldcon.

UK05 at Chicon

The bid team's expedition to Chicago for the Worldcon was a great success. Our Friday night party set the mark for sophistication and elegance. The invitation cards were the talk of the con!

The party was held jointly with our friends from Norway, who added their potent beverages to our range of classic British products – cheese, tea etc. Expect to see more of these parties at future conventions.

But it wasn't all fun and games – there was business to do too. Between the party and the stalwart staffing of the desk by Larry van der Putte and others, we sold 323 pre-supports, taking us well over the 800 mark, and 19 'Friends of the Bid'. We also added some important people to our list of American agents (see elsewhere in this newsletter for details).

We worked hard to get the first progress report ready in time for the con, and the first copies of PR -3 were distributed from the desk. By now, those not there should have had a copy, thanks to the sterling work of Stuart and Mark – tell us if not!

Help wanted

Volunteer!

Go on, you know you want to.

We need volunteers to help out with all aspects of the bid.

- Taking fliers to conventions
- Running a bid desk or party at a convention
- Stapling, folding, envelope stuffing of publications
- Joining in longer term projects such as:
 - Planning a good social layout for the site
 - Suggesting GoH candidates to the committee

and much, much more. Help us to bring the Worldcon back to Europe in 2005 and influence the planning of the con so it's more what you want out of a Worldcon in Glasgow.

Contact us in person, by e-mail or good old fashioned written letter. We're always happy to hear offers of help.

Look out for us at...

Boskone, MA: 16—18 February 2001 Redemption, UK: 23—25 February 2001
 Norwestcon, OR: 12—14 April 2001 Paragon, UK: 13—16 April 2001
 Midwestcon, OH: 29 May—1 June 2001 Fantastika (Sweden 2001): 15—17 June 2001
 Westercon, OR: 5—8 July 2001 Construction, UK: 28—29 July 2001

Expect to find our new agents Sue and Steve Francis at:

Chattacon, TN (Jan); ConCave, KY (Feb); Millennicon, OH (Mar);

Kubla Khan, TN (April); DeepSouthCon, AL (May); Libertycon, TN (May);

MidWestCon, OH/KY (June); Inconjunction, IN (July); ConGlomeration, KY (Aug);

PhilCon, PA (Sep); Octocon [US], OH (Oct).

News on other agents as we get it!

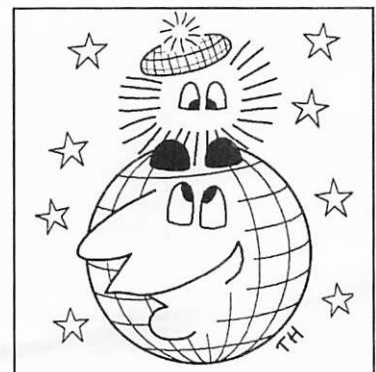
Credits

Artwork (front/p. 3&5) by Jackie Burns. Cartoons (p. 2&5) by Teddy Harvia. Front page photograph by Vince Docherty.

All text by the UK05 bid team unless otherwise stated.

Edited and typeset by Paul Treadaway. Printed in Scotland.

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UK 2005 and Agents by Bjørn Tore Sund

Traditionally, a Worldcon bid concentrates on having one or two agents on continents other than its own, a national agent in each country on its own continent, and a bunch of people to attend conventions in its own country.

What makes UK 2005 less traditional is that, being a European Worldcon bid, two new factors come into play: Europe has a lot of countries; and the majority of voters generally attend cons on a different continent.

It's essentially impossible for a group of people the size of a bid committee to get to every North

American convention that a Worldcon bid ought to be visible at. And one or two agents in North America simply won't do – we cannot cover enough area that way. We need more.

With Europe, it gets even more complicated. Europe has nearly 50 countries. As far as we've been able to determine, about half of them have national conventions, usually with 50–200 people attending. Only two to four conventions each year gather more than 500 people. We need to attend these to be a truly European bid, but again, the bid committee

cannot do it all. One or two agents are unable to cover an area of that size and complexity. Again, we need more.

And, of course, Australia and Japan also need to be covered well before the actual vote happens.

The agents for a European bid are not a small group but a large organisation: currently 13 people in nine countries. By the end of 2001, we need to double that, on both numbers.

This head of agents sometimes feels he spends more time on recruiting than on coordinating the agents.

New agents since PR –3 [a complete list will be published in PR –2]

Belgium Frank Beckers, Zevenslaaperstraat 18, B-3000 Leuven, Belgium

email: frank.beckers@village.uu.net.be

Poland Piotr W. Cholewa, ul. Szafirowa 1/24, 40-762 Katowice, Poland *email:* pwc@skf.from.hell.pl

Finland Ben Roimola, Arvidsgatan 8 B 2, 20100 Åbo/Turku, Finland *email:* ben.roimola@sci.fi
Payment in FIM/EURO to "Leonia 800026-16370135"

Germany Saarland/SW, Thomas Recktenwald, Sprenger Str. 107, 66773 Schwalbach, Germany
email: Thomas.Recktenwald@s2s.de

USA: North East Mark L. Olson, 10 Shawmut Terrace, Framingham, MA 01702 *email:* mlo@baskerville.org or molson@camsoft.com

USA: Central (and US coordinators) Steve and Sue Francis, 5503 Matterhorn Drive, Louisville, KY 40216-1326
email: Sjf1138@aol.com (Steve) sfsue@aol.com (Sue)

USA: North West John Lorentz, 6323 NE Mallory Ave, Portland, Oregon 97211-2417

email: jlorentz@plaza.ds.adp.com or jlorentz@spiritone.com

Cheques made out to 'UK in 2005' to: UK in 2005, 23 Kensington Court, Hempstead, NY 11550-2125, USA



New to Worldcons?...The Essential Information by Andrew Adams

For those of you new to the Worldcon scene we thought we'd give you some of the vital information. Even if you attended the previous UK Worldcon in 1995 you may not be aware of the complexity of the bidding process. But we'll start with a little history, shall we? I know, "history is bunk," so we'll start with some bunk...

New York: the 1939 World Fair. A bunch of early fans get together and run a convention at the World Fair and so call it the Worldcon. Over the years it has developed from being simply a US event to more of a world event and it's becoming more international all the time. The past few years have seen more Worldcons outside North America than at any other time, with cons in Holland, the UK and Australia. With a bid for Japan recently announced for 2007, this trend is set to continue.

The Worldcon is, officially, the annual general meeting of WSFS, the World Science Fiction Society. Each

Worldcon awards a set of Hugos (see below) and oversees voting to select the site for three years later. The full constitution can be found on the WSFS web site (www.wsfs.org) or in the souvenir book of any previous Worldcon. The bidding rules changed significantly in 1999 so don't believe everything you read in printed versions from before 2000.

What are The Hugo Awards?

The Hugos, or Science Fiction Achievement Awards, are named for Hugo Gernsback, the "Father of the Science Fiction Magazine". The number of awards has varied over the years with gradually more categories added but occasional merging of categories or removal of awards. There are two main types: 'pro' awards, such as Best Novel and Best Dramatic Presentation; and 'fan' awards such as Best Fanzine and Best Fan Writer. The fan awards are very prestigious within fandom as you might expect. The pro awards are also very important commercially to

publishers, though less so to TV and movie companies. While I can't recall ever seeing a video box touting "Hugo Award Winner" on the cover, even a nomination for the Best Novel Hugo is often enough to boost sales and ensure reprinting. The backlist (older books still in print) will also commonly include as many Hugo winners as a publisher has the rights to. The Hugo voting also includes one non-Hugo award: the John W. Campbell Award for best new writer. Members of each Worldcon have the right to nominate works for that year's Hugos (and the Campbell) and for the following year, so members of Chicon, the Worldcon in 2000, also have the right to nominate for the 2001 Hugos to be awarded at Philcon. While members of the 2000 Worldcon can nominate for the 2001 Hugos, only members of the 2001 Worldcon get to actually vote. You do only need a supporting membership to nominate and vote, however. (For those new to cons in general, a

supporting membership gets you all the publications of the Worldcon and the right to vote in site selection and Hugos but you have to convert to an attending membership to attend the convention itself.)

How does a UK Worldcon differ?

Well, apart from the obvious fact that it takes place in the UK there are some differences. The membership is still mainly American but a much larger minority from the UK and Europe come to a UK Worldcon than go to US ones. The Hugo voting is therefore differentiated, particularly in the fan categories. With over a thousand British fans nominating for the Hugos, the chances of a British fanwriter getting on the ballot increase. The British fanwriter Dave Langford has won the Best Fanwriter Hugo for the last twelve years, so we don't have to have a UK Worldcon for a British fan to win a Hugo. His first Hugo was won at the Australian Worldcon in 1985 and his second at the British Worldcon in 1987, though, so non-US locations can have an effect. With differences in publication dates between the US and the UK, the written-word Hugos can also be affected. Once a novel makes it onto the ballot, it's now quite easy for US fans to get hold of a UK-only publication and then vote for it. Without a publisher heavily advertising the UK publication in the US, not enough US members of the Worldcon would have read the book for it to receive sufficient nominations to make the ballot (generally, the top five nominations are on the final ballot unless there's a tie for fifth place).

What is involved in bidding?

So, what are we doing with your money when you pre-support or become a friend of the bid?

There are two aspects to bidding: firstly, the formal stuff we have to do, as set out in the constitution; secondly there's also the informal process of making our pitch. The formal stuff can be left to the bid committee mostly, though we're always glad of offers of help. The informal side of things is more interesting anyway. It involves running a bid table at other conventions, running parties at US cons, negotiating things with the site, producing publications such as this one and the bigger Progress Reports, and making some decisions about the con we want to run. Bid parties are the usual way of doing things in the US so that's what we do over there. In Europe the more common promotion for bids and cons is the desk at other cons, which is where you can find us over here. Some decisions need to be made ahead of the vote, such as who the primary guests will be. This particular decision won't be revealed until after the vote, though, since in a contested bid it might be seen as insulting to the announced guests of the losing bid, and anyone who might be invited as a Worldcon Guest of Honour shouldn't be put through that.

The UK in 2005 committee will be consulting on various aspects of the planning that must be done during the bid process, so keep an eye on our web site, talk to us at our parties and tables, and read these newsletters to find out what we're doing. While the bid committee ultimately makes the decisions we're

definitely interested in the views of fandom at large, especially in the UK and the rest of Europe.

What is a "Friend of the Bid"?

You may have noticed our various membership rates. We are currently selling three types of general membership to the bid: Pre-supporter; Pre-ambivalent and Friend. Pre-supporters wish to show support for the bid and will receive a discount on the price of a convention membership should we win the bid (valid for a set time that will be announced after the vote). Pre-ambivalent members will similarly receive a discount but they're not quite so enthusiastic about the bid (such as members of an opposing bid's committee). Friends of the bid are those who really want to support us. Friends who vote (it's a secret ballot so although it's assumed they'll vote for us there's nothing to stop people being friends of opposing bids) will get a free membership of the con if we win. The point of a friend membership is not to receive a free conversion to attending, however, since it's often not much of a discount if any. The Friends of the Bid are simply those who wish to show wholehearted support.

What help do we need?

We need help with many aspects of the bid, too many to list here. See our 'call for volunteers' elsewhere in this newsletter and contact us for details. Offers of help are always appreciated and we try to respond quickly to all communications, most especially offers of help. We are only human, however, so contact us again if you've offered to help once and we don't get back to you quickly.

Why Worldcon? by Vince Docherty

Once a decade or so, we have the opportunity and ability to bring the Worldcon to the UK, giving fans in Europe the chance to interact with fandom on a global scale. There are many reasons why we think the Worldcon is a good thing:

- We can enjoy total immersion in SF and fannish activity.
- We can meet new people from all over the world.
- For many of us, the 'feel' of the Worldcon, the level of participation and interaction with fans, writers etc. from many countries and backgrounds is a pleasure in itself.
- The world without borders ideal: a chance for alien ideas and cultures to get together to interact and synthesise.
- A unique opportunity to put faces to names.
- It's fun, and complementary to other fannish activities.

- The special status of the Worldcon (e.g. the Hugos) gives attractions over and above what can be experienced at local and national cons.

- Travel costs prevent most fans from visiting a Worldcon outside Europe.

Fannish activity is not a 'zero-sum-game' – Worldcon can add significantly to the richness of the fandoms in which it takes place. For instance, following the last two European Worldcons – Confiction in 1990 and Intersection in 1995 – we have seen a significant increase in fannish activity across Europe at all levels and in many forms.

Why UK in 2005?

Following Intersection a small group of fans began considering the possibility of another UK-based Worldcon. We feel that 2005, 10 years after, is the right time for it.

Of course a convention of Worldcon size isn't to everyone's taste, so we've tried to open up discussion with as many people as possible about what has worked (and not) before. Some people feel that the Worldcon is too large and difficult – too much a drain of resources – to be desirable and that fannish energies should be directed at other things. So we've made a much greater effort this time to consult widely, to listen to the issues and to focus our attention on the UK. Rather than blindly following the 8 year gap between the previous 3 UK Worldcons we chose to take longer to get things right. Our potential site was announced in the UK last year at <plokta.con> in England.

How a Worldcon differs from an Eastercon-sized con

- The group dynamics are different.
- There is not a fan group in existence who can run Worldcon on their own.
- The 'committee' has a different role.
- There is a whole level of work that is solely about keeping track of what people who are working for you are doing, and how things are being done in other areas. (A dedicated, deliberate Management level is not necessary in the smaller cons we run over here.

What happens next?

The key is a group of people with ideas and enthusiasm who are willing and able to bid for the Worldcon, and if selected bring together a larger group who can organise the con itself. In the UK and northern Europe there are

now many fans with experience of working on or at cons bigger than Eastercon, (the British National Con, attracting about 1000 people each year). So there are enough people at the moment to form a core. Of course we want as much involvement from UK fandom as possible. But we will also need help from outside.

We're actively seeking fans and groups of fans in Europe who want to be involved, particularly groups who are considering running a Worldcon at some time in the future. We'll also have support from those North American fans that are involved at some level in the running and organisation of the Worldcon every year, whose experience will be invaluable. The important things are cooperation, a willingness to communicate and of course having fun! We'll work closely with current and emerging Eastercon committees to help their cons benefit from the work on the Worldcon, and of course we particularly hope fans in and around Glasgow will be fully involved in the bid and con.

We've put some thought into how to organise the convention in ways that work better with real life - allocating some work on a project basis for instance, with clear goals and a definite beginning and end.

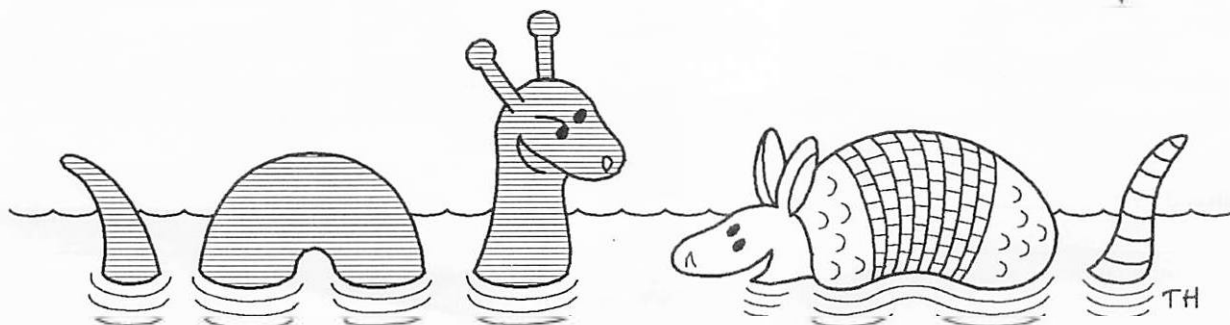
We think that we have a great site in Glasgow, that 2005 is the right year, that we have a good core bid group and a workable strategy to build it up to win and then run the Worldcon using fans from the UK and around the world. We hope that you agree and will support or even join us.

UK05 Membership Breakdown by Country

Country	P	S	F	Total
USA	593	2	22	617
UK	76	6	3	85
Canada	31			31
Sweden	31			31
Australia	24			24
Norway	15	1	2	18
Netherlands	14	1		15
Japan	6			6
Finland	5			5
Germany	5			5
Poland	4			4
Ireland	3			3

Country	P	S	F	Total
Belgium	2			2
France	2			2
Romania	2			2
South Africa	2			2
Ukraine	2			2
Austria	1			1
Channel Islands	1			1
Croatia	1			1
Qatar	1			1
Spain	1			1
Switzerland	1			1
TOTAL	823	10	27	860

Key: P – Pre-supporters; S – Subscribers; F – Friends



CONJOSÉ

The 60th World Science Fiction Convention[®]

San José, California, USA

Thursday, August 29 – Monday, September 2, 2002

San José McEnery Convention Center

Vernor Vinge ♦ David Cherry
Bjo & John Trimble ♦ Ferdinand Feghoot
 Guests Of Honor

Tad Williams
 Toastmaster

Memberships Fees (and codes):

(until 7/1/01)

Attending Adult (A) - £96 • Attending Child (C) - £35

Attending Infant (I) - Free • Supporting (S) - £25

Site selection voters subtract £16 from attending fees • Adult presupporters subtract £15 more

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John Mansfield
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 Winnipeg MB R2G 2H2
 pgh@mail.pangea.ca

Member #1 _____
 Member #2 _____
 Member #3 _____
 Member #4 _____
 Address _____

Want Pubs?	Member Type				Voted?	Pre-Sup?
	Attend	Child	In-tow	Support		
Y N	A	C	I	S	Y N	Y N
Y N	A	C	I	S	Y N	Y N
Y N	A	C	I	S	Y N	Y N
Total						

City _____ St./Prov. _____
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